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PERFORMANCE EVALUATION OF HYBRID ARQ SCHEMES OF 3GPP LTE OFDMA SYSTEM

Outline of Presentation

- 3GPP LTE Targets
- System and Channel Model
- Diversity Techniques
 - Subcarrier Rearrangement
 - Constellation Rearrangement
- Performance comparison of enhanced Hybrid ARQ Schemes
- Conclusion

3GPP LTE targets

Develop a framework for the evolution of the 3GPP radio-access technology towards a **high-data-rate, low-latency and packet-optimized** radio-access technology:

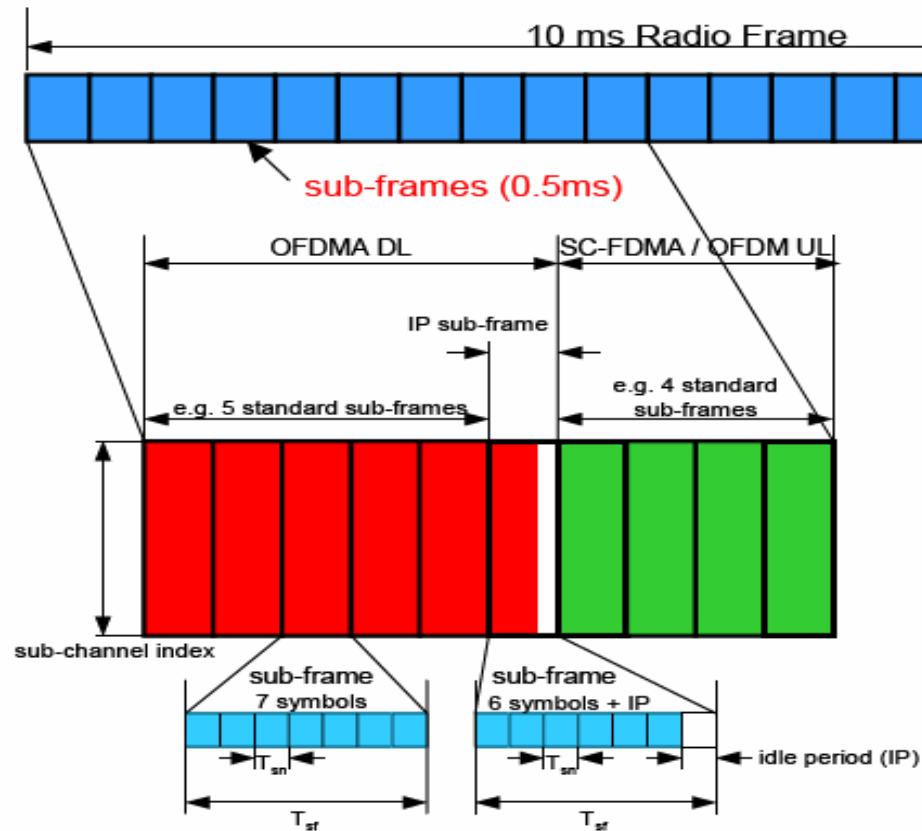
- Support of packet switched domain only (including VoIP).
- Significantly increased peak data rate: 100 Mbps (downlink) and 50 Mbps (uplink)
- 2 or 4 times capacity over Release 6 reference scenarios with HSDPA or HSUPA.
- Scalable bandwidth up to 20 MHz (lowest possible BW: 1.25 MHz).
- Radio Network user plane latency below 10 ms (RTT) with 5 MHz or higher spectrum allocation.
- Reduced complexity (of terminals)
- Need for inter-working with WCDMA and GSM based networks.

Parameters for LTE OFDMA Downlink Transmission

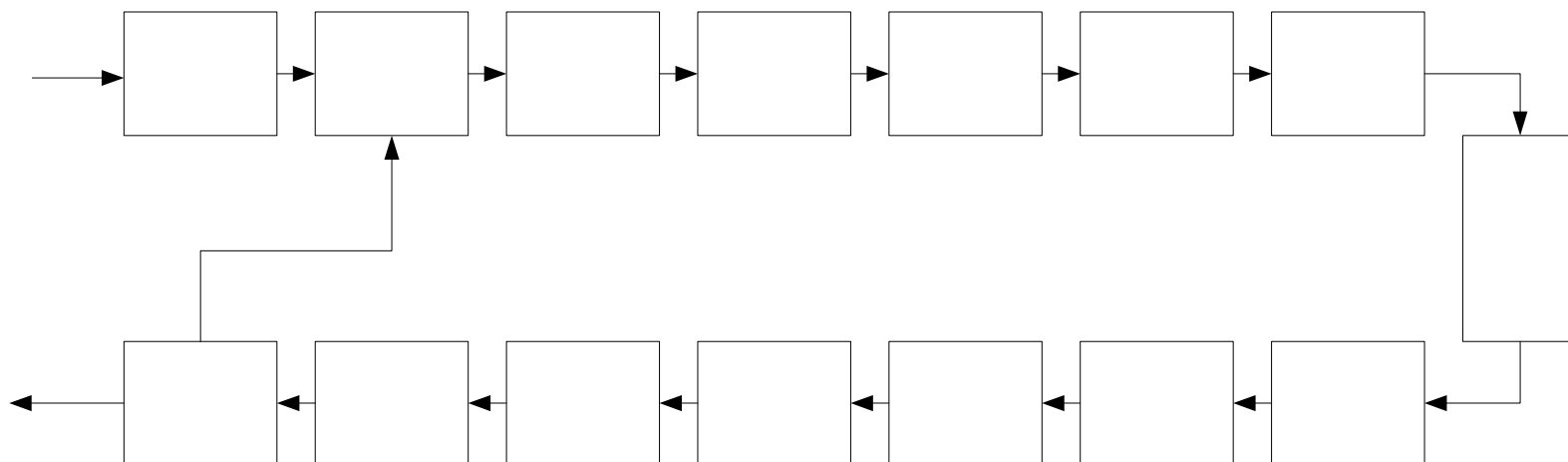
Transmission BW		1.25 MHz	2.5 MHz	5 MHz	10 MHz	15 MHz	20 MHz
Sub-frame duration		0.5 ms					
Sub-carrier spacing		15 kHz					
Sampling frequency		1.92 MHz ($1/2 \times 3.84$ MHz)	3.84 MHz	7.68 MHz (2×3.84 MHz)	15.36 MHz (4×3.84 MHz)	23.04 MHz (6×3.84 MHz)	30.72 MHz (8×3.84 MHz)
FFT size		128	256	512	1024	1536	2048
Number of occupied sub-carriers ^{†, ††}		76	151	301	601	901	1201
Number of OFDM symbols per sub frame (Short/Long CP)		7/6					
CP length (μ s/samples)	Short	$(4.69/9) \times 6$, $(5.21/10) \times 1^*$	$(4.69/18) \times 6$, $(5.21/20) \times 1$	$(4.69/36) \times 6$, $(5.21/40) \times 1$	$(4.69/72) \times 6$, $(5.21/80) \times 1$	$(4.69/108) \times 6$, $(5.21/120) \times 1$	$(4.69/144) \times 6$, $(5.21/160) \times 1$
	Long	(16.67/32)	(16.67/64)	(16.67/128)	(16.67/256)	(16.67/384)	(16.67/512)

- Sub-carrier spacing is constant regardless of the transmission bandwidth
- Transmission bandwidth is varied by varying number of OFDM sub carriers to allow for operation in differently size spectrum
- Sub frame duration correspond to the minimum downlink TTI

Generic Frame Structure



Proposed OFDMA System Model



Channel Model

- 3GPP Spatial Channel Model Extended
- SISO/MIMO radio channel models that are commonly accepted and used
- Three environments are specified
 - Suburban Macrocell (approx. 3km distance BS to BS)
 - Urban Macrocell (approx. 3km distance BS to BS)
 - Urban Microcell (approx. 1km distance BS to BS)
- 6 paths tap delay line model

Tapped Delay- Line Parameters

Scenario		Suburban -Macro		Urban Macro		Urban Micro	
Power - Delay Parameters (relative)	1	0	0	0	0	0	0
	2	-2.6682	0.1408	-2.2204	0.3600	-1.2661	0.2840
	3	-6.2147	0.0626	-1.7184	0.2527	-2.7201	0.2047
	4	-10.4132	0.4015	-5.1896	1.0387	-4.2973	0.6623
	5	-16.4735	1.3830	-9.0516	2.7300	-6.0140	0.8066
	6	-22.1898	2.8280	-12.5013	4.5977	-8.4306	0.9227
Resulting Total DS (us)		0.231		0.841		0.294	

System Simulation parameters

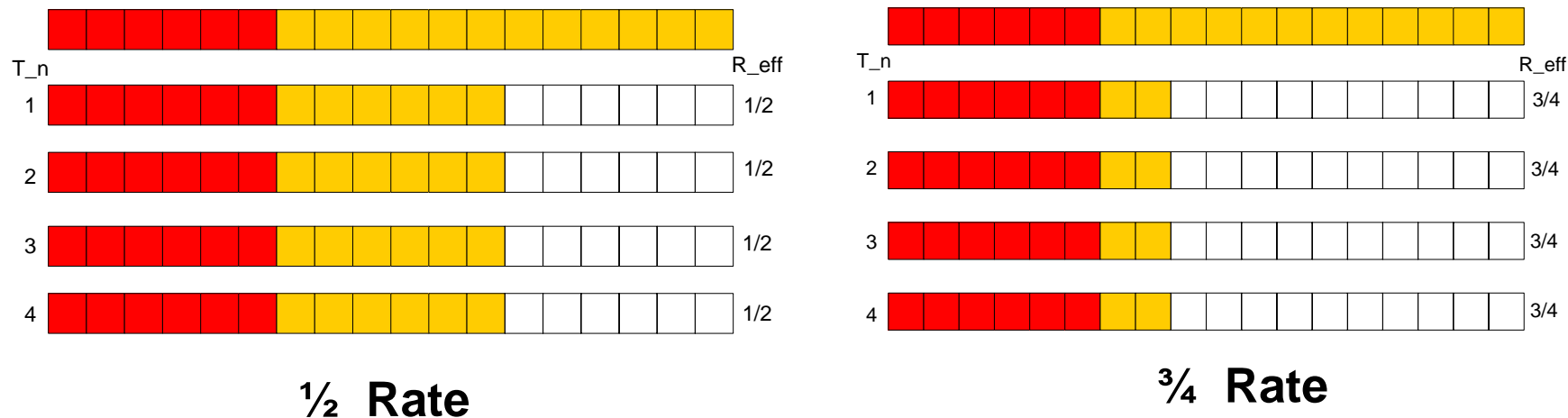
- Several HARQ techniques are considered
 - Simple ARQ (Type I)
 - Chase Combining (Type I with CC)
 - Full IR (Type II)
 - Partial IR (Type III)
- Focused at static environment (channels remain invariant in the retransmissions)
- Retransmission is limited to 4
- 54 bytes packet size

Rate Compatible Punctured Turbo (RCPT)

- Turbo code introduced in 1993
- Concept of RCPT codes introduced in 1995 first used in ARQ protocol in 1997 in literature
- Enable Incremental Redundancy techniques
- Rate $1/3$ mother turbo code
- A puncturing period of 6 is used in the simulation to form code rates of $3/4$ and $1/2$.

Puncturing Pattern

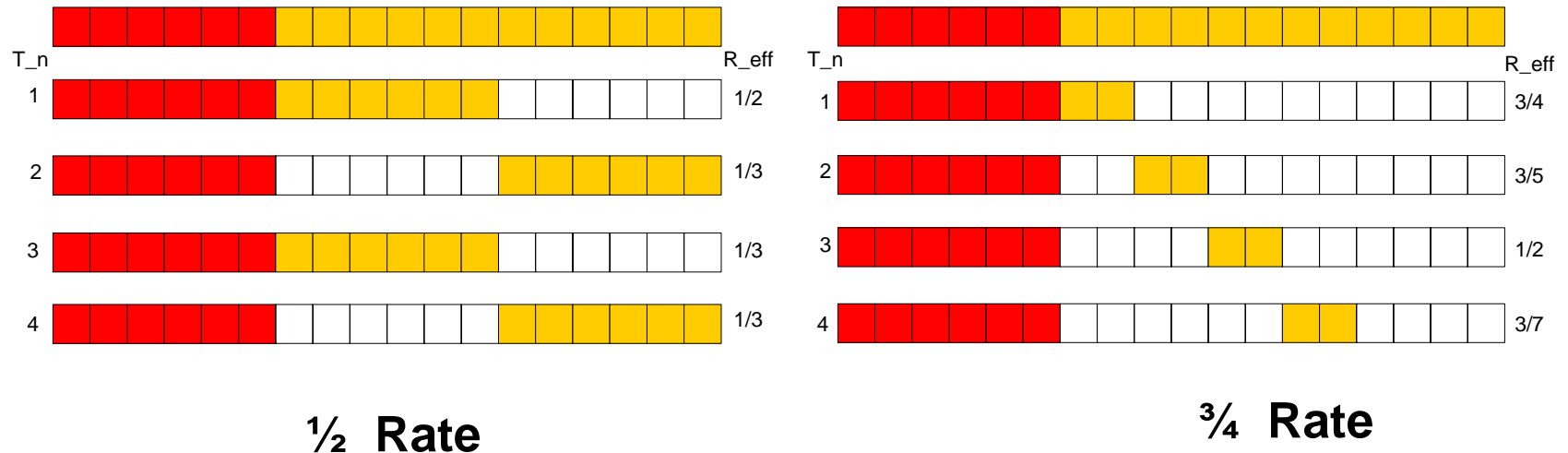
Chase Combining



- Soft bit values from different retransmission(s) are added to obtain the combined value of soft bits
- Obtain soft combining and diversity gain

Puncturing Pattern

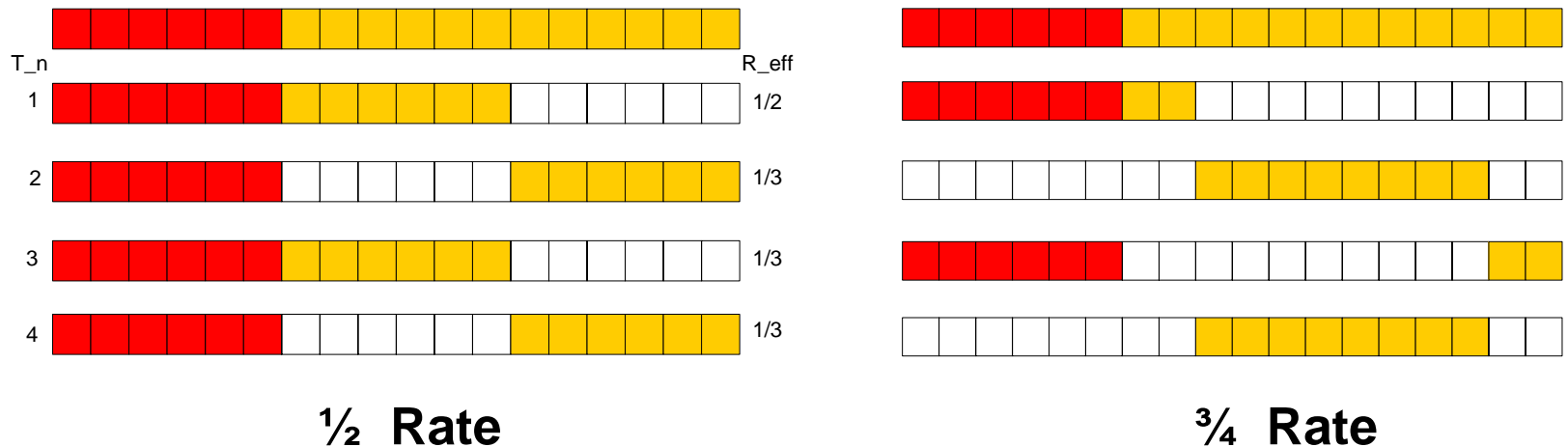
Partial Incremental Redundancy



- Soft bit values from different retransmission(s) are added to obtain the combined value of soft bits
- Obtain soft combining and diversity gain

Puncturing Pattern

Full Incremental Redundancy



- Soft bit values from different retransmission(s) are added to obtain the combined value of soft bits
- Obtain soft combining and diversity gain

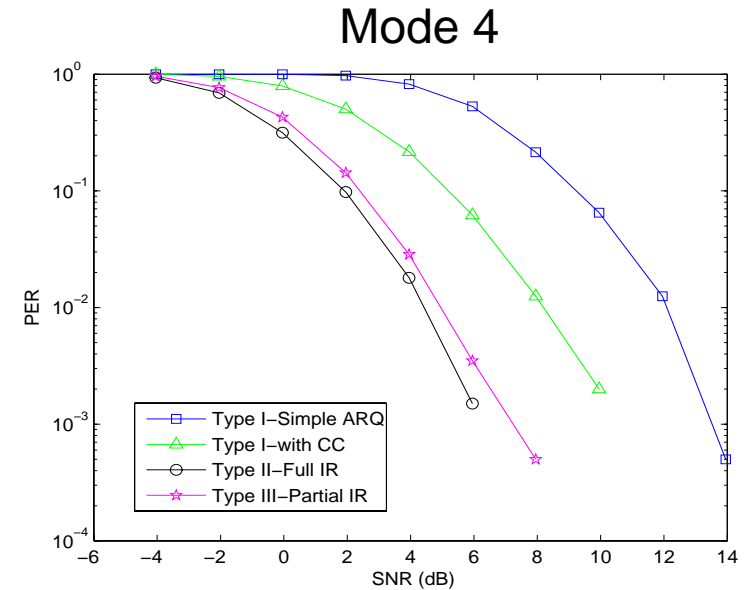
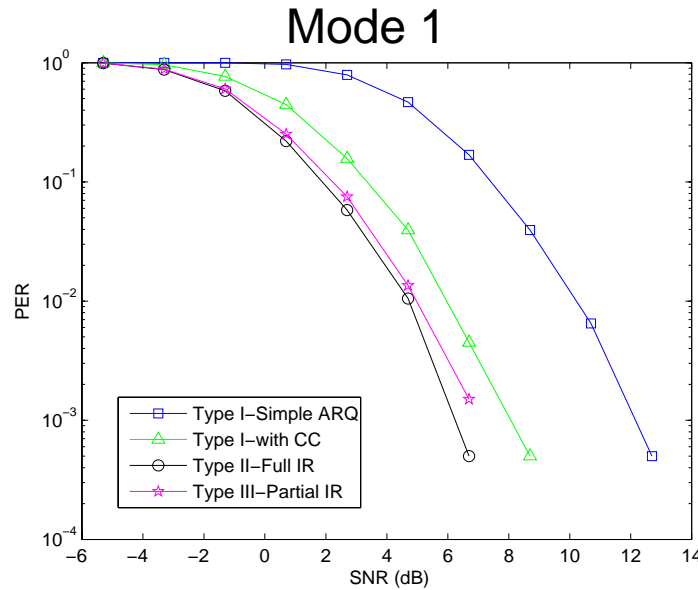
Modulation and Coding Schemes Used in the simulation

MCS	Modulation	Coding Rate
1	QPSK	1/2
2	QPSK	3/4
3	16 QAM	1/2
4	16 QAM	3/4
5	64 QAM	1/2
6	64 QAM	3/4

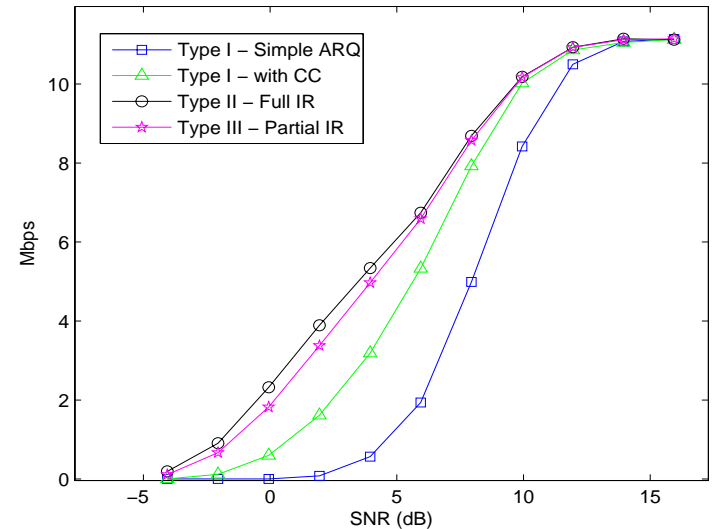
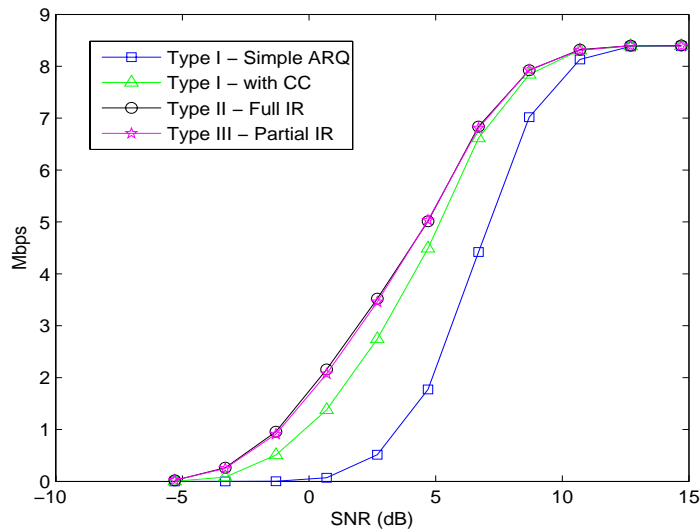
PER Performance of H-ARQ Schemes

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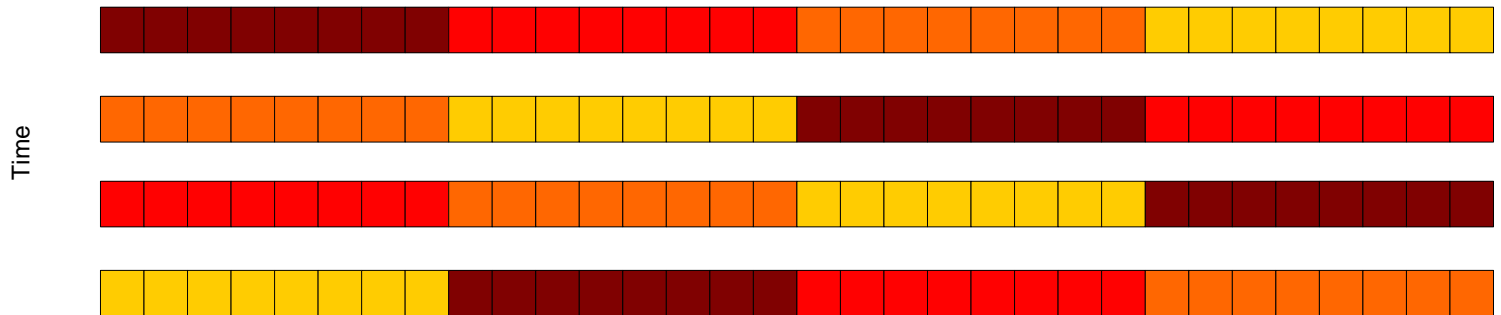
PER



Throughput



Diversity Technique I : Subcarrier Rearrangement



- In frequency selective channel, each OFDM subcarrier suffers different distortion and thus different received signal quality
- Assign coded bits to different subcarriers in retransmissions
- Shift the coded bits by suitable step – larger than channel coherent bandwidth
- Generates frequency diversity between retransmissions

↑

2

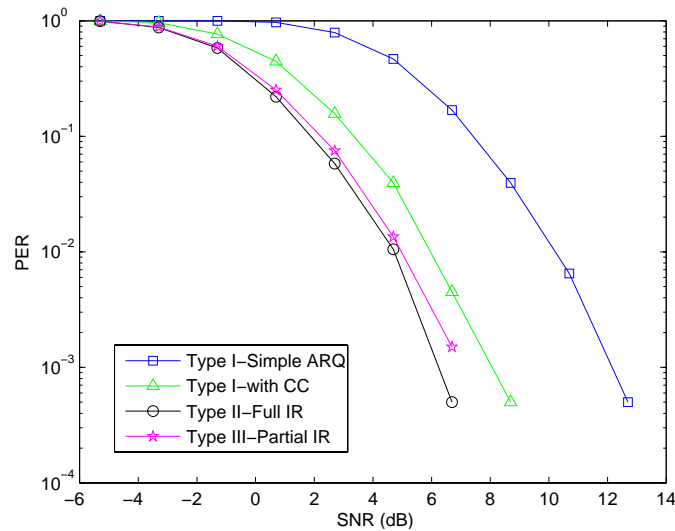


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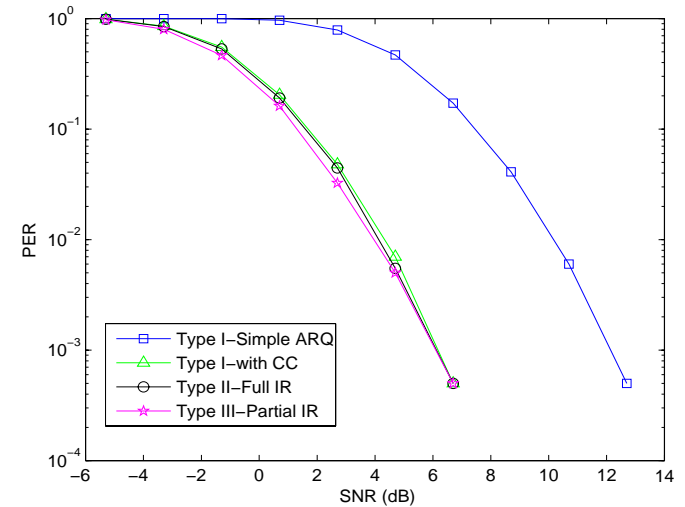
PER Performance of H-ARQ Schemes with sub-carrier mapping– Mode 1

w/o subcarrier mapping

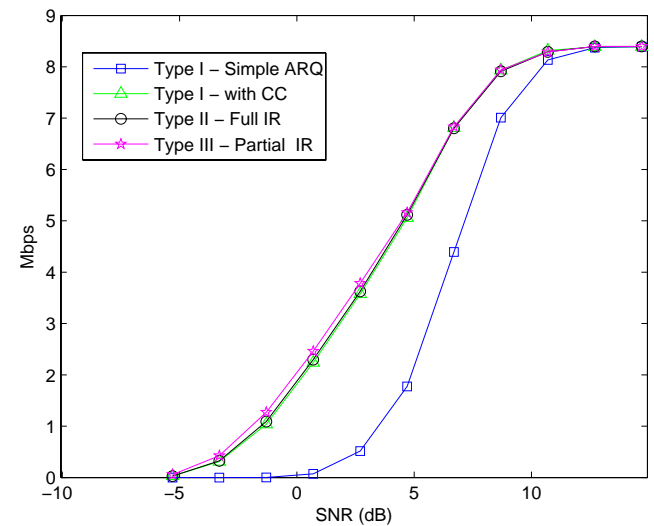
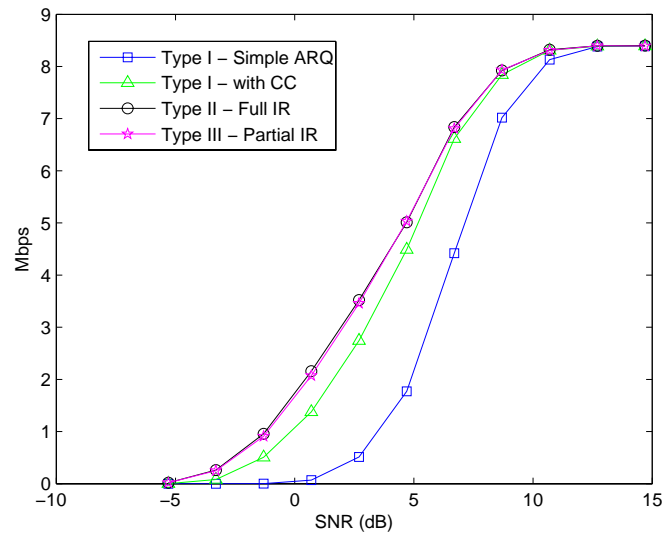
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with subcarrier mapping



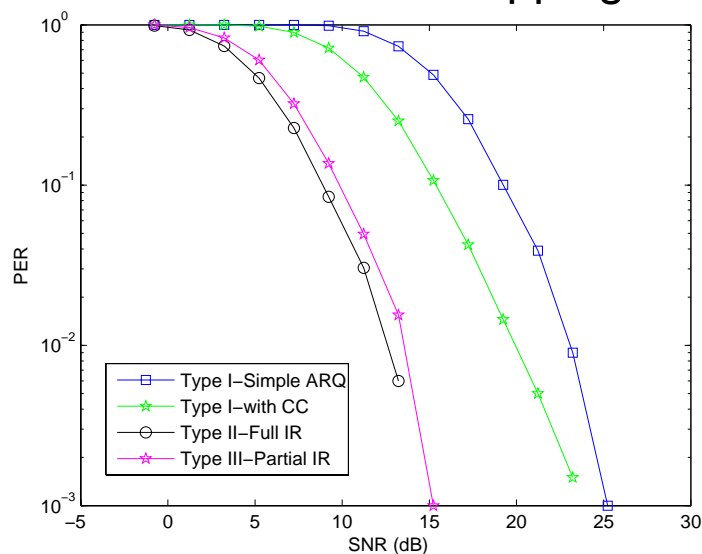
Throughput



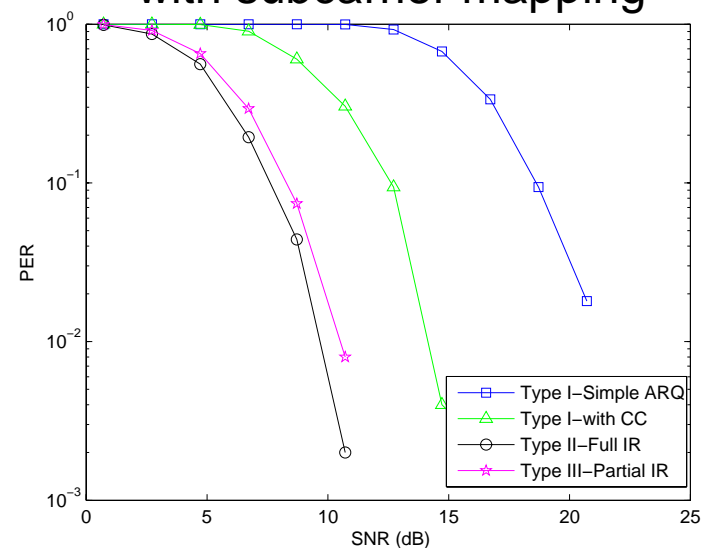
PER Performance of H-ARQ Schemes with sub-carrier mapping– Mode 6

PER

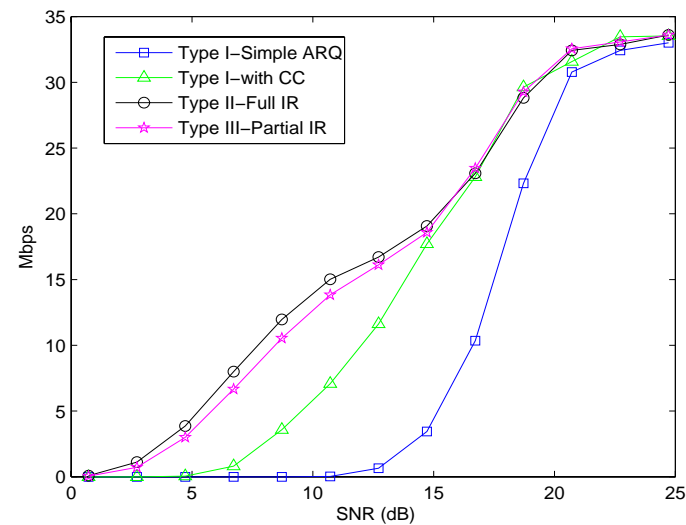
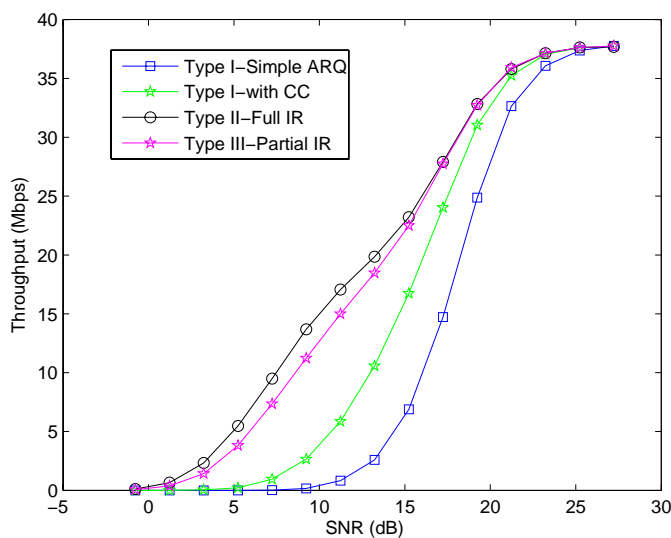
w/o subcarrier mapping



with subcarrier mapping



Throughput

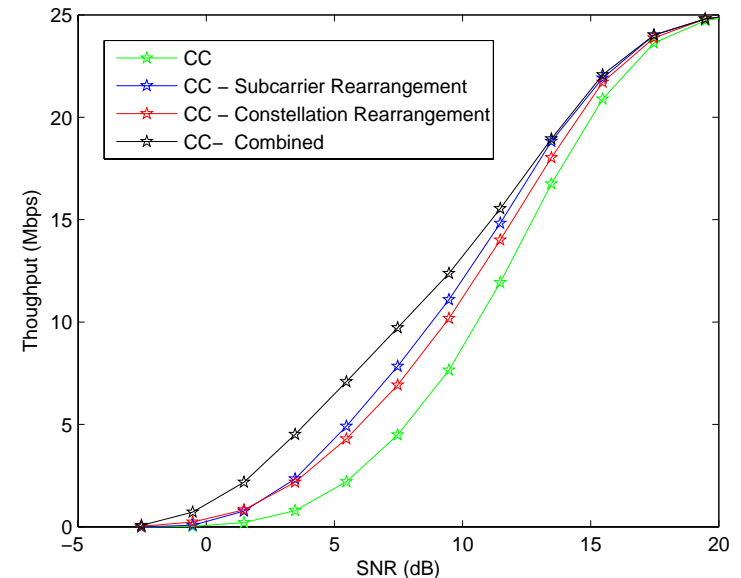
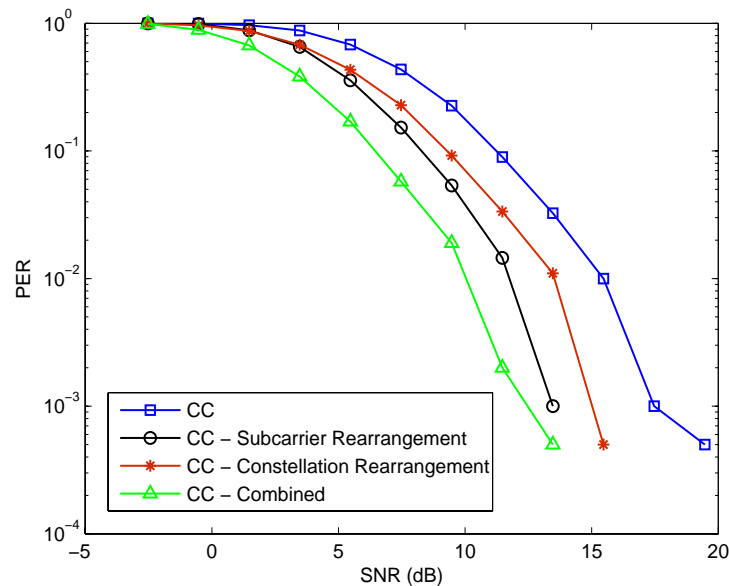


Diversity Technique II :Constellation Rearrangement

Constellation version parameter b	Output bit sequence	Operation
0	$I_1Q_1I_2Q_2$	None
1	$I_2Q_2I_1Q_1$	Swapping MSBs with LSBs
2	$I_1Q_1I_2Q_2$	Inversion of LSBs' logical values
3	$I_2Q_2I_1Q_1$	Both Swapping and inversion

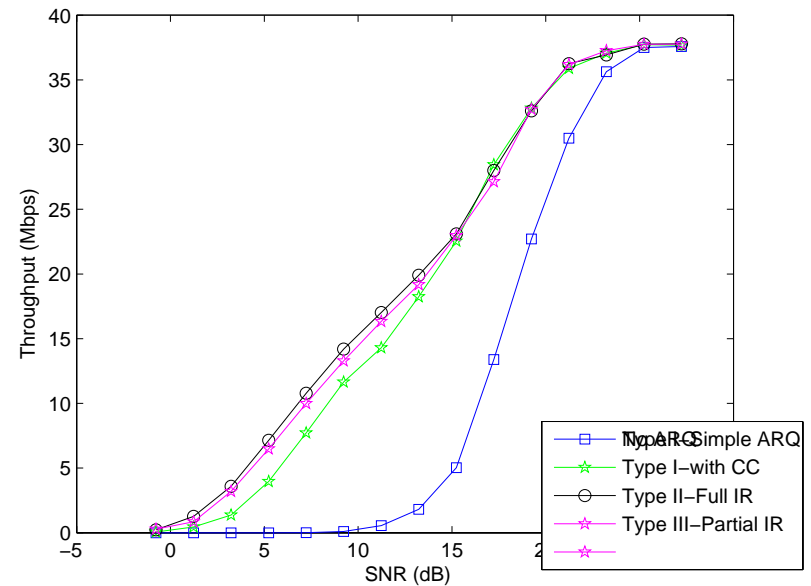
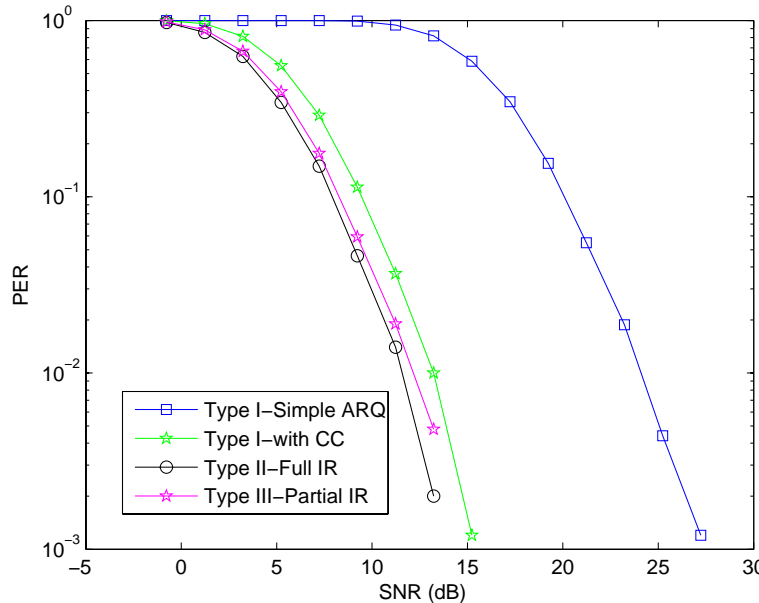
- Different reliabilities exist for four bits which form a 16 QAM symbol
- Average reliabilities through retransmission by different constellation mappings
- Simple operations to rearrange the output bit sequence
- Constellation rearrangement does not require additional User Equipment (UE) buffer

PER & Throughput Performance for different diversity techniques for Chase Combining (MCS4)



- Sub-carriers rearrangement can be coupled with Constellation rearrangement to achieve further improvement

PER & Throughput performance for MCS6 for enhanced Hybrid ARQ schemes (with combined diversity techniques)



- For highest MCS scheme, Full IR and Partial IR still perform better due to significant decoding gain but only up a margin of approx. 2 dB

Conclusion on Hybrid ARQ Performance

- Different subcarriers and constellation mapping in retransmission(s) achieve diversity effects
- Without diversity strategies, Full and Partial IR achieve best throughput performance
- Chase Combining gets most benefit from diversity strategies, Partial IR gets less than CC and followed by Full IR
- For highest MCS scheme, Full IR and Partial IR still perform better due to significant decoding gain but only up a margin of approx. 2 dB

Thank you

